



Power Up Your Team(Level 2)





Overview

A successful workforce needs to be creative, self-driven, and productive. One vital skill many employers and team under-develop is Collaboration Skills. Collaborators are the glue that sticks the team together! A well collaborative team is a team that is not only competitive positively, but progress effectively to create great team result. Learning to collaborate is key to create the team Winner Mindset with high team dynamic and synergy.

To foster a collaborative atmosphere, we must start from the Team Collaboration Life Cycle - the 5 phases as Phase I: Knowing , Phase II: Forming, Phase III: Storming, Phase IV: Norming & Phase V: Performing. Each phase comes with their own challenges.

The purpose of this program is to help you and your team to be ready with the right mindset and skills to handle the challenges. Through the highly interactive challenging and thoughts provoking games, the team progress together from competition to collaboration, instilling the strong team dynamic and chemistry and always built in the Winners' Mindset in the workplace.

Program Detail

• This is a one-day active learning program, with the good combination of 20% classroom teaching and 80% interactive games. Participants are required to play, to experience, to build (positive team chemistry) and to break (self limitation) and given the permission to build something bigger than themselves – the Winners' Mindset

Targeted Group

 Managers, Engineers, Executives of the same Intact Team, Cross Functional Team, Team with their Stakeholders. Any individual who want to build a team, be a better team leader, or a better team player

Duration

• 1 Full Day



Learning Outcome

We assume everyone thinks the same way as us. We judge whenever we see differences that is beyond our assumption. This kills a team. We start the program with Knowing the team similarities & differences and bridging the differences to prepare for the best team Formation.

This Forming phrase is the phase to set the team identity and define their USP (Unique Selling Point). This lays the foundation for the subsequent phase of team life cycle – the Storming phrase. This is a phrase of possible team conflict and TRUST is always challenged – Can we entrust our leaders, or can we even trust our other team? The golden lining behind the storming phase is norming phase, now the team When the best chemistry is formed, the team now is in the performing phase.

To keep the team in the self-performing mode and to sustain this, every team member MUST give their BEST. The program ended with the high energy Winner's Mindset Game to lock in the message effectively.



Course Schedule

TIME	ACTIVITY	DETAILS
8.00am-9.00am	Registration & Breakfast	Registration starts at 8.00am together with breakfast.
9.00am-9.30am	Introduction, Warm-up Activities & Team Forming	A short introduction by the instructor to give you a big-picture idea of what will be achieved during the session and the tools needed. Ice-breaking and team formation are done after that.
9.30pm- 11:00am	Tufting(Indoor)	Activity Tufting is a type of textile manufacturing in which thread is inserted on a primary base. It is an ancient technique for making warm garments. Participants will have their chance to create their own masterpiece using tufting techniques learned in this workshop. You can even upgrade your tufting's to cushions, bags, mirror and many more! Debrief+Learning: Creative thinking skills, patience and follow-through
11.00am-12:30pm	Sand Art Castle(Indoor)	Activity A sand castle is a wax candle set into a shell made of sand. You can make sand candles in all sorts of shapes and sizes. They are fun and easy to make and no two candles are alike. Choose your own scent and color to start mixing! With layering techniques, create your own sand castle! Debrief+Learning: Collaborative communication and teamwork skills
12.30pm-1.30pm	Lunch	Lunch is served

^{*}A Short de-brief session will be held after each activity to reinforce the learning.



Course Schedule

TIME	ACTIVITY	DETAILS
1:30pm-2:30pm	Lion, Hunter & Lady(Indoor)	Objective: Teams will compete against each other on a 1 vs 1 basis.
		Lion will win against lady. Lady will win against hunter and hunter will win against the lion. Whichever part the team choose have to use the same pose or action to portray the part they choose. A very fun filled activity. Debrief+Learning: Learn perception and different perspective on your colleagues.
2:30pm-3.30pm	Creative Bridge(Indoor)	Objective: Stimulates the hidden creative potential, analytical and critical thinking capabilities of each individual in solving issues and problems. Also promotes Risk culture group dynamics and common team objectives. Debrief+Learning: Learn to accept and utilize other's ideas and work together to achieve a goal
3.30pm-4:30pm	Eggsportation(Indoor)	Objective: To reinforce on the importance of staying focus, commitment and achieving goal set by the company. Debrief+Learning: Learn to motivate and support your teammates even when the going gets tough
4:30pm-5:00pm	Q&A & Wrap-Up	

^{*}A Short de-brief session will be held after each activity to reinforce the learning.



About Elite Indigo

Elite Indigo Consulting provides corporate training to the semiconductor and manufacturing industries. With a humble beginning of one founding member with passion and desire to share his 20 years of experiences in Smart Manufacturing for global manufacturing facilities, now, we have a strong and competent team of 20 members, all aligned with company mission, vision and core values.

Our Mission

"Transform Data into Insights - Leap Forward"

Our Vision

Be a Global Trusted Advisor in the Areas of Skills Development, Consultancy & Software Solutions specialising in Semiconductor & Manufacturing industries.

Our Core Values

